



# BORIS THE SPIDER

**A Journal of Duplicitous Doings,  
Raw Power, and Naked Greed**

*"Oh, what a tangled web we weave  
When first we practice to deceive!"*

--Sir Walter Scott--



VOLUME 01, #27

8 Mar 88

## GAMESTART!

Our next game of SETTLERS OF CATAN starts this time with Don Chinnery as GM. Barring a Russian NMR, "Boris XII" ought to be over next time; those interested in "Boris XIV" should send for resend; their country preferences. SILVERTON is close to finishing and there is a definite taint of bankruptcy in the air in "His Dog King". MAGIC REALM will finish in June. Thus new opportunities for mayhem await. Let us know your cruthers soonest.

We've had several requests for how the show *Arsenic and Old Lace* is going. We open Friday night, hopefully after this puppy has gone to press, but judging from the reaction of the high school class that came to "Press Night" as part of a class assignment, we're going to wow 'em.

### STANDBY ALERT:

#### COLONIAL DIPLOMACY: Russia

Anyone interested in assuming the Russian portfolio is invited to submit orders. Ms Nar will randomly choose from the eligible entries if Mr Sandoval doesn't return. Also Rick Copeland has indicated he may need to resign his positions due to a serious illness in the family. Those interested in COL DIP (Britain), AGE OF RENAISSANCE (Genoa), and RUSSIAN CIVIL WAR (Faction C) should make me aware of their interest in possibly assuming the positions.

### BORIS'S BULLETIN BOARD

**THOUGHT FOR THE MONTH:** "The question should be, is it worth trying to do, not, can it be done?" ---Allard Lowenstein

Lee Kendter & Mike Scott have changed their e-addresses. We reported Mark Frueh's temporary (?) e-address incorrectly last time. Don Chinnery is on the road again, expecting to return to home base in Asheville around 24 Mar. Brad Wilson has moved again. See pp 18 & 19 for details.

### BOOS & KUDOS

This month's Madame Bolduc Press Excellence Award (3 free issues) goes to Ron Fisher for his article datelined Kiel in "Boris XII".

This month's Ms Nar Super-Suday Bomb is lobbed at Jeff Sandoval for NMR in COL DIP.

**PERSONAL COMMUNICATION HERE (maybe):**

**Deadline for most games is 1800 CST 7 Apr 88**



## RUSSIA SET TO WIN! World Dispairs!

# XII

1998i

Spring 1912

**MINAS MORGUL:** It looks to be all over but the warcrimes tribunals. The Tsar seems firmly entrenched in newly occupied DEN and KIE, nor can the French mount any credible attack on Anatolia. True, there is a guessing game around BUD and SER, the only hole in the Russian line, but that at best could only narrow the margin of victory.

### TROOP MOVEMENTS

French A BEL retreats to PIC. German A MUN retreats otb. England tears F BAR & F CLY. Russia builds F STP(ncl) A WAR. & A MOS.

**ENGLAND** (Shacklett): F Nrg-Edi.

**FRANCE** (Boymnt): F Tri-Alb, A Ven S A Tri-Tri, (A Pic-Bel), A Tri-Tri, (F Gre S F Aeg), F Aeg S F Gre, F Adr S A Tri-Tri, F Nap-Aps, F Ion-Eas, A Bur S A Pic-Bel, (F Lon-Nth), F Tyn-Ion.

**GERMANY** (R. Fisher): A Bel H, (F Den-Nth)(r-???), F Hol S A Bel, A Kie-Ruh:

**RUSSIA** (Fowble): (F Bulsc)-Gre, A Mun-Kie, A Nwy-Swe, A Smy-Ank, A Swe-Den, A Ser S F Bulsc-Gre, F Lpl-Cly, A Boh S A Sil-Mun, F Bla-Con, F Con-Smy, A Sil-Mun, A Ber S A Mun-Kie, A Vie-Tri, F Ska S A Swe-Den, F StP(ncl)-Nwy, A War-Sil, A Mos-War.

Orders in brackets fail, nso = not so ordered, nsp = no such place, nzu = no such unit; otb = off the board; otm = (on the move), r-??? = retreats to ???, u = unordered.

German F DEN must retreat otb or to BAL or HEL.

Due next time are orders for retreat and for Fall 1912 and **Press**. Ms Nar craves Press!

### EMBASSY BEAT

England: As Eric Idle said in *Monty Python and the Holy Grail*, "Run away, run away". I could say, "Where did I put that Holy Hand Grenade!"

France - Germany: The Tsar is going to put an end to you, my feeble-minded friend. With Russia on the verge of victory, what could possibly make you come after me? I believe you have your head firmly planted up your backside, mister.

France - Russia: A weak effort by the Kaiser is hastening your victory, Great Tsar. I won't diminish your victory, my liege. Even a competent Kaiser could not have stopped your juggernaut. Hurrah! pobeda!

France - England: I guess we're too late.

Kiel: In response to tales of French atrocities in London the High Seas Fleet set sail from Denmark this spring, leaving the Russians the headaches of controlling those roddy Danes. To protect our liberation of Belgium the Army formerly from Kiel was dispatched to the Ruhr. But Greater Germany will rise again from the ashes of defeat and bring enlightenment to all Europe in the future. You just wait, you'll see. We'll be back, I'm tellin' ya.

Russia: If I had just picked right! I could have taken Greece, but no - that was too obvious. Of course he would defend it.

Somewhere near a dacha in SEV--My dear Russian friend, Mr Wormtongue told me to hurt the French. What better way to hurt the French than walking out of my centers in the east and who needs to negotiate for that? I was expecting to lose all my centers anyway.

Only in hindsight, I could have held GRE for a year. So finish off the Froggie and win one for the FOWBLE!



**KLENDATHU:** The Last Crusade has bogged down for lack of an Italian fleet in AEG or EAS or a Russian army in ARM. A stalemate line is forming in the West with all the headlong abandon of a glacier rushing upslope.

#### TROOP MOVEMENTS:

French A ROM and Italian F TYN both retreated to TUS, so both are destroyed. England builds A EDI. France builds A PAR. Italy builds F NAP. Russia builds F STP(ncl). Turkey disbands A ARM.

**ENGLAND** (Trent): (F Nwy-Bar), (F Swe-Den), (F Hol-Kel), F Nth C A Yor-Nwy, (A Yor-Nwy), A Edi H.  
**FRANCE** (Reichert): A Bel S A Bur-Ruh, A Bur-Ruh, F Tun S F Tyn, F Wes S F Tyn, F Tyn H, (A Mar S A Par-Bur), A Par-Bur;

**ITALY** (Anderson): (A Rum-Bul), F Con-Ank, (F Ion-Tyn), (A Bul-Con), A Ven-Apu, F Rom S F Ion-Tyn, F Nap S F Ion-Tyn, (F Tus-Lyo)naut

**RUSSIA** (Ja Kanne): A Sev S A Ukr, (A Pie-Mar), F Den H, (A Ber-Mun), A Ukr S A Sev, (A Kie S A Ber-Mun), (A Mun-Ruh), A Trl S A Ber-Mun, (A Mos-StP), (F StP(ncl)-Bar).

**TURKEY** (Morrison): F Bla-Con, F Sny S F Bla-Con.

A F/I/R/E draw is re-proposed.

Due next time are votes and orders for the retreats and for Fall 1908 and **Press**. Ms Nar craves **Press**.

#### EMBASSY BEAT

**ITALY-TURKEY:** Wayne, just stay in the corner, vote for the 4-way & everything should be fine. I do not think we will have to take you totally out unless you force us.

**Dateline: Moscow (Reuters)** In a dramatic speech before the assembled ministers the Tsar announced the "Gutenberg Plan" which will disseminate printing presses to countries throughout the world which lack in a good healthy newspaper culture. While the British Isles, Turkey and other less mature parts of the world were obvious destinations for the fruits of this project, what drew more surprise and a few gasps was the inclusion of all of the countries in the European continent in the program, which the Tsar asserted lack sufficient press.

In other announcements, the Tsar expressed his sympathy and support to the beleaguered forces of the Turkish empire. Their proud past will live on in history even as the potency of the country wanes under its' current Sultan. The Tsar fondly remembers the previous sultan Fryling who was a good friend and hopes that as the tides of fortune turn one of his sons will come to restore the glory of empire past in Boris's to come. (hint hint come out of retirement Jim)

**Sara-GM:** Apologies for totally overlooking the 4-way draw last time. I would have voted 'yes', so I am re-proposing the 4-way draw.

**Countess-Sultan:** It saddens our hearts to see you in such dire straits. Rest assured we have done the best we can against the iron-clad alliance of Italy and Russia, but as we both came in as standbys, these positions had grave flaws.

**Sara-All:** I will be on vacation 11-26 March in rainy, chilly Seattle.



# COLONIAL DIPLOMACY

Riots in Russia!!

Brits Replused!

1878

1999D

ea04

**CLIFFHOME:** Vodka shortages have sparked a series of riots and mutinees throughout Tsarist Russia. An anti-British CFH alliance seems to be in place. Curiously, Lord Copeland's only hope of aid appears to be vehemently anti-British Japan. An alliance with Turkey against a paralyzed Russia is indicated, but more is to be gained by an Anglo-Russian split of Turkey. But who is there to talk to in St Petersburg?

## TROOP MOVEMENTS:

Russia is NMR so A IRK retreats otb. Britain builds F MAD. China builds F CAN. France builds F ANN & F TON. Holland builds F SUM. Japan builds F KYU & F TOK. Turkey builds A ANG & A BAG.

**BRITAIN** (Copeland): A Afg-Pun, [A Ben-U Bur], F RS-Sud, F Ara-S-WIO, [F CS-JS], A Kar H, [F WIO-EIO], [F SCS-Ton], F Cey-GoM, [F Sin S F CS-JS], F Mad-Hyd.

**CHINA** (Reynolds): A Chu-Sik, A Irk S A Mon, A Mon S A Irk, A Sha S F Nan, [A Kra-Oms], A Pek S A Sha, A Kag-Kam, F Nan S A Sha, F Can S FRE F Ann-SCS.

**FRANCE** (McCabe): A Ban-Ran, [A U Bur-Ben], [F Mal-Sin], A May-Yun, F GoS S F Ann-SCS, F Ann-SCS, F Ton S F Ann-SCS.

**HOLLAND** (K. Wilson): A Sar H, [F New-CS], F AS-EIO, [F JS S FRE F Mal-Sin], F Sum S F AS-EIO.

**JAPAN** (Anderson): A Seo S RUS A Mac, FYS S RUS A Mac, F UP-MP, F Cebu S F MP-LP, A Fus S A Seo, F ECS-For, F MP-LP, F Kyu-ECS, F Tok-UP.

**RUSSIA** (Sandoval): NMR A Oms Hlu, A Mac Hlu, F Ode Hlu, F P Art Hlu.

**TURKEY** (Boyam): A Egy H, F Per H, F Con-Bla, F Rum S F Con-Bla, A Ang-Syr, A Bag-Tab.

Orders in brackets fail, d = destroyed, imp = impossible, nsu = no such unit, otb = off the board, r-??? = unit must retreat, u = unordered.

British F SCS must retreat otb or to HK, LS, SuLS, or Sun.S.

Due next time are orders for the retreat and for 1880.

## EMBASSY BEAT

**CHINA TO BRITAIN:** You say you're not on Japan's side, but you have a funny way of showing it.

**Turkey-Work:** I think we're all agreed then. Britain is getting too big for his britches. I suggest we give him his comeuppance.

**Turkey-Holland:** I couldn't agree more, Dutchmaster. We must unite under the banner of freedom and truth and honor. While we're at it, let's spank the Brit.

**Turkey-China:** I shall continue to whittle away at the Taar, but I fear I have a tiger by the tail. Britain is lumbering toward me with malfeasance in his heart.

**Turkey-Britain:** Egypt? You're attacking Egypt? You've been a very bad boy Beefmuncher. Since you had offended most everybody else on board, I thought you'd hold off attacking me until you had finished them off. Alas, my overreaching friend, I am forced to defend myself. I do need help from the others to stay alive, but I believe they'll come through for me. Egypt remains Turkish and free!



# KREMLIN

Wasolin Cured!  
Year 5.1-5.4



## THE CAST:

R. Fisher (The Republican Electrate for Kriminally Idealistic Entropy Socialists: TREKIES)  
Anderson (Bipartisan Organization for Responsible Government: BORG)  
Scott (The California Connection: TCC) -- 2 Waves  
Buttita (The Party Knows Best: TPKB)  
K. Wilson (October Revolution Reformer Party: ORRP)  
Zodda (Revolutionary Zenlots: RZ)

ERRATA: Patina is (62, +, ?), Badenuff is (?).

## POLITEBURO:

Party Chief:	Wasolin (Z: 61, +)	10+(ORRP), 9(TCC), 6(RZ)
KGB Head:	Patina (S: 62, +, ?)	9(ORRP), 7(TREK)
Foreign Minister:	Gofebrook (C: 74)	
Defense Minister:	Badenuff (X: 59, ?)	9(ORRP), 6(RZ), 5(TCC), 3(TREK)
Ideology Chief:	Mischif (I: 68)	
Industry Minister:	Dobberman (L: 65)	
Economy Minister:	Nogoodnik (V: 55, ++, s)	3(BORG), 2(TREK)
Sports Minister:	Purgemoff (F: 71)	

CANDIDATES: GJOPQ

PEOPLE: TUWY

KREMLIN WALL: ABDHKMR

SIBERIA: EN(67)

**5.1 CURE:** Wasolin (Z) takes the Cure and ages 1 SP to 62. Patina (S) ages 2 SP to 64. Nogoodnik (V) takes the Cure and is strong in her position so resists aging. TREKIES declare 1 tp on Gofebrook (C). TCC declares 2 IP on "C".

**5.2 PURGE:** Patina (S) makes no purges.

**5.3 SPY INVESTIGATION:** RZ reveals 10 IP on Badenuff (X) who starts investigations on Z and C and removes "7" from himself (3 SP to 62).

## 5.4 HEALTH:

Party Chief Wasolin runs "19" km a week; is cured.  
KGB Head Patina interrogates "19" prisoners; is cured.  
Foreign Minister Gofebrook drink "12" liters of water daily; remains healthy.  
Defense Minister Badenuff shoots "18" squirrels a day; remains healthy.  
Ideology Chief Mischif skates "15" laps a day; remains healthy.  
Industry Minister Dobberman tours "2" refineries; grows ill (++)  
Economy Minister Nogoodnik is down to "17" cigarettes a day; improves to (+).  
Sports Minister Purgemoff swims "19" laps a day; remains healthy.

**Due next:** Due next time are orders for Turn 5 Promotion through Parade Phases. Orders may be conditional on things that have happened in earlier phases.

## POLITEBURO:

Party Chief:	Wasolin (Z: 62, CURE, ?)	10+(ORRP), 9(TCC), 6(RZ)
KGB Head:	Patina (S: 64, ?)	9(ORRP), 7(TREK)
Foreign Minister:	Gofebrook (C: 74, ?)	2(TCC), 1(TREK)
Defense Minister:	Badenuff (X: 62)	10(RZ), 9(ORRP), 6(RZ), 5(TCC), 3(TREK)
Ideology Chief:	Mischif (I: 68)	
Industry Minister:	Dobberman (L: 65, ++)	
Economy Minister:	Nogoodnik (V: 55, +, s, CURE)	3(BORG), 2(TREK)
Sports Minister:	Purgemoff (F: 71)	

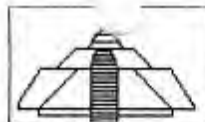
CANDIDATES: GJOPQ

PEOPLE: TUWY

KREMLIN WALL: ABDHKMR

SIBERIA: EN(67)

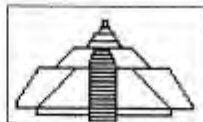
Your Cards:



# ADVANCED CIVILIZATION

Thrace Expands on All Fronts

TURNS 72-83



TURN 7 - 2000 BC

**7.2 Population Expansion:** Africa, Babylon and Egypt double. Iberia doubles except only increases 2 in Belg. Thrace: 2 @ Danu, Germ, Illy, Rubi, Thessaly; 1 @ Tyra, Crtm, Scyt, Appo, Mace, LGer, Pann, Samn = 18. Crete: Doubles except only 2 in Ioni. Assyria: 2 @ Bith, Sard, Sino, Gord, Gala, Cili, Assy, Van; 1 @ LArm, Arme, Capp, Phrygia = 20. Egypt: Doubles except 1 @ Cyrenaica.

## 7.3 Census

Africa - 36T, 4C, 11R, 8S, 4 Cards, 0 Civ., 2500 BC, 708+ VP

Iberia - 43T, 5C, 2R, 10S, 6 Cards, 0 Civ., 2500 BC, 760+ VP

Thrace - 47T, 3C, 0R, 8S, 4 Cards, 0 Civ., 2000 BC, 758+ VP

Crete - 37T, 1C, 16R, 2S, 1 Cards, 0 Civ., 3000 BC, 452+ VP

Assyria - 45T, 4C, 0R, 10S, 6 Cards, 0 Civ., 2000 BC, 810+ VP

Babylon - 32T, 4C, 15R, 8S, 8 Cards, 0 Civ., 2500 BC, 708+ VP

Egypt - 47T, 3C, 0R, 8S, 6 Cards, 0 Civ., 2500 BC, 658+ VP

**7.4 Ship Construction (in census order):** Assyria maintains Salamis -1S. Iberia maintains Sardinia, builds Iberus and Lugdunensis -5S. Crete maintains Thera (-1T) builds Chalcis (1S, 1T). Africa maintains Palermo, builds N. Africa and W. Africa -5S.

## 7.5 Movement

**Thrace** 2 Thes-Deip, 4 Danu-Tyra, 2 Illy-Appo, 2 Mace-Appo, 1 Scyt-Danu, 1 Dact-Danu, 2 Samn-Camp, 2 Rub-Samn.

**Egypt** 4 Buhe-Theb, 2 Ptol-Theb, 1 Ptol-Nubi, 1 E Des-Ptol, 2 U Egy-Buhe, 4 Alex-Tani, 2 Memp-Alex, 4 W Des-Alex, 2 Fayu-W Des, 4 Jeru-Jeru, 1 Gaza-Jeru, 1 Sina-Jeru, 1 Petr-Arab.

**Assyria** 1S Sala-Gala-Cypr-Gala-Cilt, 1 L Arm-Medi, 1 Arme-L Arm, 1 Capp-Arme, 1 Van-Arme, 3 Van-Kane, 2 Assy-Van, 2 Cili-Gala, 2 Gala-s-Cypr, 1 Gala-Kane, 1 Gala-Lyet, 2 Gord-Kane, 2 Bith-Sard, 1 Bith-Phry, 2 Phry-Sino.

**Iberia** 1S Iber-Bala-Ebus-Bala-Iber, Sard-Cors-Etru, Cors-Sard, Lugd-Lond-Lugd-Aqui-Tarr, 1 Iber-s-Bala, 1 Iber-s-Ebus, 1 Etru-s-Cors, 3 Etru-s-Sard, 2 Lugd-s-Lond, 1 Lusi-Tarr, 1 Baet-Hisp, 2 Hisp-Iber, 2 Tarr-Aqui, 1 Cara-Sard, 2 Cisa-Etru, 1 Rhin-Cisa, 2 Rhae-Gaul, 1 U Ger-Gaul, 4 Aquis-Gaul, 3 Belg-Gaul.

**Africa** 1S Pale-Cart-Pale-Mila, N Afr-Cirt-Numi-Cart, W Mau-E Mau-N Afr-Cirt-Numi, 2 Salo-Tuni, 1 Tipa-Saha, 1 Neap-Camp, 2 Cart-s-Pale, 2 Cart-s-Mila, 4 Numi-Cart, 2 N Afr-s-Cart, 2 W Mau-s-Numi, 1 E Mau-N Afr, 1 Jalo-Siwa, 1 Siwa-Fayu, 1 Siwa-U Egy.

**Crete** 1S Chal-Thea-Lemni-Troy-Lesh, Ther-Knos-Rhod-Mile, 4 Cori-Spar, 1 Athe-Cori, 1 Athe-Argo, 4 Delp-Thes, 1 Athe-Delp, 1 Chal-s-Lemni, 1 Chal-s-Lesh, 1 Eret-Chal, 3 Ioni-Mile, 1 Eret-Chal, 1 Ther-s-Mile, 2 Knos-s-Rhod.

**Babylon** 2 Baba-Susa, 2 Sume-Babn, 2 Syri-Mari, 2 Syri-Carr, 2 Meso-Babs, 2 Dyma-Syrt.

## 7.6 Conflict

Camp: Africa removes 1. LGer: Iberia and Thace each remove 1. Samn: Africa and Thrace each remove 1. Delp: Crete removes 1. Thessaly: Thrace removes 2, Crete removes 1.

## 7.7 City Construction

Thrace builds Appo and Tyra. Egypt builds Theb, Jeru, Tani & Alex. Assyria builds Sard, Kane and Sino. Iberia builds Sardi and Gaul. Africa builds Pale and Cart. Crete builds Spar and Mile. Babylon builds Susa, Babylon, and Mari.

## 7.8 Remove Surplus Population

Egypt removes 1 surplus in Cyrenaica. Assyria removes 1 surplus in LArm. Iberia removes 1 surplus in Iber. Africa removes 1 surplus in Liby. Crete removes 1 surplus in Thessaly.

## 7.9 Trade Card Acquisition

Crete gets cards from stacks 1-3. Thrace gets cards from stacks 1-5, buys 3 card -6S. Africa gets cards from stacks 2-6. Iberia and Assyria get cards from stacks 2-7 and both buy 2 cards -4S each. Babylon gets cards from stacks 2-7 and buys a card from the 4 stack -8S. Egypt gets cards from stacks 3-7 and buys 3 card -6S. Stacks 1 and 2 are depleted. Stack 3 has 3 cards, stack 4 has 4, stack 5 has 8, stack 6 has 7, and stack 7 has 8. Stacks 8 and 9 have not been touched.

**7.10** 1. Babylon trades 2 Oil, Wine to Iberia for Treachery, 2 Salt, Grain

2. Babylon trades 2 Iron and Spice to Assyria for Grain, Hides, Oil and Cloth
3. Egypt trades 3 Ochre, Wine and Resin to Iberia for 2 Papyrus and 3 Oil
4. Africa trades Ochre, Iron, and Bronze to Assyria for 3 Papyrus
5. Babylon trades Oil, Cloth, Hides, Timber and Ochre to Africa for 2 Salt and Grain
6. Egypt trades 2 Papyrus and 3 Timber to Africa for 2 Oil, Hides

#### 7.11 Resolve Calamities

Volcano - Earthquake destroys Aleppo and Antioch (Assyrian) is reduced.

Treachery - Returned by Babylon.

Superstition - Egypt reduces Alex, Tanis and Theb. replacing them with 4, 3 & 3 T resp.

Slave Revolt - Returned by Egypt.

#### 7.12 Acquisition of Civilization Cards

Africa trades in 6 Papyrus, 4 Timber, and 1 Cloth for Astronomy and Cloth Making (125). Iberia

(NMR) Discards 2 Hides and 2 Ochre. Thrace discards 1 Hides, and 1 Papyrus. Crete holds.

Assyria trades in 6 Iron, 72 points, for Drama and Poetry 60 points. Babylon trades in 6 Grain, 144 points, for Engineering 140 points. Egypt trades in 5 Oil, 125 points, and buys Mysticism and Pottery, 95 points total.

#### 7.13 Alter AST

Africa, Iberia, Babylon and Egypt advance to 2000 BC. Thrace and Assyria advance to 1600 BC. Crete advances to 2500 BC.

### TURN 8 - 1600 BC

- 8.1 Collect Taxes:** Africa 128, Iberia 148, Thrace 108, Crete 68, Assyria 128, Babylon 128, Egypt 88.

#### 8.2 Population Expansion

Africa: 19 tokens to place and 21 places to put them.

Iberia: 17 tokens to place and 23 places to put them.

Thrace: 12 tokens to place and 26 possible placements.

Crete and Babylon double.

Assyria: 10 tokens to place and 27 possible placements.

Egypt: 13 tokens to place and 28 possible placements.

#### 8.3 Census

**Africa** - 40T, 6C, 0R, 15S, 125 Civ, 2000 BC, VP 1040 + 2 Cards. Civilization Cards: Cloth Making and Astronomy. Cities: Tripoli, Thap, Cirt, Tare, Pale & Cart. Ships: Mila, Cart & Numi. 19T to place + 2 Mila, 2 WMaui, 2 Nuni, 2 Sabr, 1 Samn, 1 Liby, 1 Jalo, 1 Siwa, 1 Neap, 1 EMau, 1 Nafr, 1 Saha, 1 Tripolitania, 1 Fayu, 1 UEgy = 40.

**Iberia** - 40T, 7C, 0R, 15S, 0 Civ, 2000 BC, VP 965 + 8 Cards. Cities: Cord, Rome, Mass, Narb, NCar, Gaul & Sardi. Ships: Sardi, Iber & Tarr. 17T to place: 2 @ Pyre, Aquil, Belg, Lond, Etru; 1 @ LGer, Iber, Bala, Ebus, Hisp, Baet, Lusl, Tarr, UGer, Rhin, Cisa, Cors, Cara = 40

**Thrace** - 43T, 5C, 21R, 128, 0 Civ, 1600 BC, VP 962 + 8 Cards. Cities: Moes, Byza, Appo, Tyra, Thessalonica. Ships: None. 12T to place: 5 @ Germ; 4 @ Pann; 2 @ LGer, Rubi, Danu, Illy, Scyt, Dalm, Thra, Crim, Delp, Camp, 1 Samn, 1 Eptr = 43

**Crete** - 36T, 3C, 12R, 78, 0 Civ, 2500 BC, VP 657 + 4 Cards. Cities @ Phae, Spar & Mile. Ships: Lesb, Mile. 4 @ Thessaly, Chal, Ioni, Rhod, Knos, Ther, Athe, Argo, Cori, Eret, Lemn, Lesb = 36

**Assyria** - 38T, 6C, 0R, 178, 60 Civ, 1600 BC, VP 1077 + 6 Cards. Civilization Cards: Drama and Poetry. Cities: Anka, Troy, Sala, Kane, Sarde, Sino. Ships: Cili. 10T to place: 3 @ Arme; 2 @ Assy; 2 @ Van, Cili, Gala, Cypr, Gord, Milko, Antl, LArm, Medl, Cauc, Nalc, Capp, Kuba, Phry, Bith, Iyela = 38

**Babylon** - 28T, 6C, 15R, 128, 140 Civ, 2000 BC, VP 1052 + 7 Cards. Civilization Cards: Engineering. Cities: Nine, Ur, Char, Susa, Babylon & Mari. Ships: None. 4 @ Dama, Syri, Sume, Meso, Carr, Babylonia, & Parthia = 28.

**Egypt** - 45T, 4C, 0R, 108, 95 Civ, 2000 BC, VP 905 + 3 Cards. Civilization Cards: Mysticism and Pottery. Cities: Cyrene, Sido, Tyre, & Jeri. Ships: None. 13T to place: 4 @ Alex; 3 @ Theb, Tanis; 2 @ Cyrenalca, WDes, Fayu, UEgy, Buhe, Ptol, Memp, Jeru; 1 @ Nubi, EDes, Siria, Gaza, Petr, Arab = 45.

Due next time 8.2-Population Expansion (for all but Crete and Babylon) through 8.5-Movement. The deadline is 31 Mar 00.



# HIS DOG KING

## STOP! REWIND!

### OR 6.1b



**ERRATA:** One small error with major consequences. THB had no run, so was not forced to buy a train, so Zieske couldn't use his personal cash to buy it one. So we begin again with the THB turn in OR6.1. And a small correction: the WR run was \$240, not \$220.

#### PLAYER HOLDINGS (\*\*priority, \*pres, (#certs/max 11)

Paul Zieske \$45, 2TGB\*, 6THB\*, GW (7)  
 Kerry Watson \$47, 5GT\*, LPS (5)  
 Don Chinnery \$150, 6LPS\*, 2GW, 2WGB\*, 3BBG\*, 2CV (11)  
 Bill Wordelmann \$270, 6CPR\* (5)  
 Mark Fruch \$326, 6GW\*, 2CA\*, 5CV\*, LPS (11)  
 John Butitta\*\* \$179, 6WR\*, LPS, 2CPR (8)

#### CORPORATE HOLDINGS

Co	Pres	Price	Par	IO	Pool	Cash	Escrow	Loans	Trains	Tokens	Other
GW	MF	D175	80	0	1	264	-	0	35	F15,C14+2	port, trl
CPR	WW	E125	80	0	2	39	-	7	45	M4,N3,N11+1	
WR	JB	E110	80	0	4	224	400	6	34	O16,O18+1	
LPS	DC	E100	70	0	1	574	-	0	35	C14,F15	
THB*	PZ	A100a	100	4	0	600	-	0	-	2	
BBG*	DC	A100b	100	7	0	300	-	0	-	3	
GT*	KW	D90	100	2	3	75	300	0	4	P9,N11+2	
CV*	MF	C80	90	2	1	720	-	0	-	3	
TGB*	PZ	E70	100	4	4	80	100	2	4	K8+1	bridge, tunnel
CA*	MF	G60	90	3	5	105	-	2	3	D17+2	
WGB*	DC	150y	75	3	5	94	150	2	3	J11+1	

#### OPERATING ROUND 6.1 (continued)

**THB:** plays tile #59 in L15(nw) (\$40); places free token in L15(n); no train, no run, no dividends; price falls to A90; buys 4-train from TGB for \$1 (\$800-40-1=\$859).

**BBG** does not operate

**GT:** plays tile #125 in P9; runs Q8-P9-N11-N9 (\$160); pays dividends (KW+80, GT+48); price rises to D100; buys no train (\$75+48=\$123)

**CV:** plays tile #9 in M12(sw); places free token in N11; no train, no run, no dividends; price falls to C75; buys 5-train from GW for \$680 (\$720-680=\$40; GW has \$944)

**TGB:** plays tile #69 in M10(n); pays \$20 interest; no train, no run, no dividends; price falls to E65; buys 4-train from THB for \$61 (\$80+1-20-61=\$0; THB to \$20)

**CA:** plays tile #14 in D17(s); \$40 token in D19; runs F15-F17-D17 (\$130); pays \$20 interest; pays dividends (MF+25, CA+65); price rises to G65; buys no train (105-40-20+65=\$110)

**WGB:** plays tile #15 in J11(sw); runs J11-H12 (\$80); pays \$20 interest; pays dividends (DC+16, WGB+40); buys no train (\$94-20+40=\$114)

#### OPERATING ROUND 6.2

**GW:** play tile #63 in F15; run F15-C14P-B13T (\$180); pay dividends (MF+108, DC+36, PZ+18, GW+18); price rises to D200; buy 5-train (\$944+18-700=\$262)



**PHASE CHANGE:** Canadian government calls in debts. 3-trains scrapped. Port closes. Canadian Government Railway forms. Gray tiles available. Dot towns may be upgraded or paved over. GW, CV, THB, GT, LPS, and BBG remain independent. CA redeems one loan, contributes \$10 to CGR. WR redeems 2 loans, contributes \$24 and a 4-train to CGR. TGB contributes 4-train to CGR. WGB redeems one loan, contributes \$14 to CGR. CPR contributes \$39, a 4-train, and a 5-train to the CGR.

**CGR issues 5% certificates:** Butitta 4 (president), Wordelmann 3, Frueh, Zieske, and Chinnery 1 each, 10 in the pool, 1 in the IO. CGR has \$87, two 4-trains and a 5-train.

There is one 4-train in the pool. Seven companies survive, so the new certificate limit is 10.

#### PLAYER HOLDINGS (\*\*priority, \*pres. (#certs/max 11))

Paul Zieske \$63, CGR, 6THB\*, GW(6.5)  
 Kerry Watson \$127, 5GT\*, LPS(5)  
 Don Chinnery \$202, 6LPS\*, 2QW, CGR, 3BBG\*, 2CV(11.5)  
 Bill Wordelmann \$270, 3CGR(11.5)  
 Mark Frueh \$460, 6GW\*, CGR, 5CV\*, LPS(10.5)  
 John Butitta\*\* \$179, 4CGR\*, LPS(3)

#### CORPORATE HOLDINGS

Co	Pres	Price	Par	IO	Pool	Cash	Escrow	Trains	Tokens	Other
GW*	MF	D200	80	0	1	262	-	6	F15,C14+2	tunnel
LPS	DC	E100	70	0	1	574	-	5	C14,F15	
GT	KW	D100	100	2	3	123	300	4	P9,N11+2	
CGR	JB	A100a	100	1	10	87	-	445	all over+1	br, tnl
BBG	DC	A100b	100	7	0	300	-	-	3	
THB	PZ	A90	100	4	0	620	-	-	L15+1	
CV	MF	C75	90	2	1	40	-	5	N11+2	

\*already operated in OR5.2; BBG will not operate

Bank has \$8693

Available trains: 46DDD...

Board: B15:7ne B19:57sw(CGR) C14:125ne(GW,LPS) C18:9ne D13:8sw D15:9nw D17:14s(CGR)  
 E14:9nw E16:24se F15:126(GW,LPS) F17:125sw G16:23ne H15:63 I12:67sw J11:15sw  
 K8:6sw(CGR) L3:9se L15:59nw(THB) M4:127(CGR) M6:58se M10:69n M12:9sw M16:9se  
 N3:125(CGR) N7:8nw N9:4s N11:122(CGR,GT,CV) N17:66sw O10:9sw O16:15nw(CGR)  
 O18:15se(CGR) P9:125(GT)

Tiles: Y:1,2,3(3),4(2),5(2),6(2),7(6),8(11),9(6),55,56,57(3),58(2)

G: 14(3),15(1),16,17,18,19,20,23(3),24(3),25,26,27,28,29,59(1)

B: 39,40,41(3),42(3),43(2),44,45(2),46(2),47(2),63(3),64,65,68,70

Grey: 123,124

Due next time: remainder of OR6.2 and 6.3. We'll go on to SR7 if everyone responds quickly. The corrected version is less bizarre than what appeared here last month, but we now have two surviving railroads plus the BBG without permanent trains, so bankruptcy still threatens.

### STELLAR CONQUEST

**William T. Riker:** Awaiting Turn 20 combat.

**W. Thomas Riker:** Awaiting Turn 33 combat.



# SILVERTON

Another Leadville Depletion!

Turns 14b/15a



**ERRATA:** Map omitted Wordelmann's Durango-Silverton line.

Wordelmann declines #63. Zieske (3) invokes a Special dispute with Anderson (5+1) over track segments and loses, so is denied his last build. While Anderson confessed his build was primarily to block Zieske's access to SLC, it is also true that Zieske's build blocks one of Anderson's access routes to Elk Springs. Since the rules don't say one must take the shortest or cheapest route to a destination, and Anderson doesn't yet connect to Elk Springs, his claim is as valid as Zieske's. Then too, cash-strapped Anderson could feasibly sell Zieske the route if the price was right.

## PLAYER STATUS

- #1. Farrow: \$30,300, S+1, P, #6(0.5 Au, D), A4, #23 (1.5 Ag), #13(1 Ag, D), #19, B8, #58(8 C), #57  
 #2. Zieske: \$32,025, S, P+1, A1, A2, A3, #14(0.5 Ag, D), #30(2 L, D), B9, #53, #32  
 #3. Chinnery: \$10,800, S+1, P, #28(1 Ag), B7, #36, #17(2 Ag), #61, #64  
 #4. M. Fisher: \$20,675, S, P+1, #43, A5, #47, #54, B11, B12, #45(4 C), #13  
 #5. Anderson: \$1700, S+1, P  
 #6. Wordelmann: \$30,250, S, P+1, #34(6 L), #59, #26, #35(4 L), #9(1.5 Au, D), #38(1 L, D)

## AVAILABLE CLAIMS:

- |                                  |                                  |
|----------------------------------|----------------------------------|
| #11 Heber City (Ag: \$500/\$250) | #21 Westcliffe (Ag: \$600/\$150) |
| #27 Silverton (Ag: \$300/\$150)  | #41 El Vado (L: \$500/\$150)     |
| #51 Rangely (C: \$400/\$100)     | #63 Alamo (C: \$300/\$150)       |
| #66 Trinidad (C: \$400/\$200)    | PAX: A5, C13, C14, C15, C17, C18 |
- The Deck

## TURN 14B/15A ACTION

- #1 (Farrow): Operate A4, B8 (+\$1350+650), #23 (-\$200: 9 = 1 Ag), #58 (-\$150: 6 = 2 C), #19 (-\$250: 9 = 1 Ag) & #57 (-\$200: 3+6 = 4 C). Deliver 0.5 Au from #6 to Denver (+\$3000). / Prospect Deck (#3). Survey toward Grand Junction (-\$200)
- #2 (Zieske): Operate A1-A3, B9 (+\$100+250+400+1350), #32(-\$150: 6+6 = 3 C) & #53 (-\$150: 7 = 3 C). / Prospect deck (#70). Prospector jailed (roll 7 or pay \$1000). Survey west from Grand Junction (-\$200).
- #3 (Chinnery): Operate B7 (+\$600), #64(-\$250: 7 = 3 C), #61(-\$150: 7 = 3 C), #17(-\$250: 4 = D) & #65(-\$150: 2+6 = 3 C). / Prospect #66 (-\$400). Survey sw from Raton (-\$400).
- #4 (M Fisher): Operate A5, B11, B12 (+\$100+700+1250), #47(-\$100: 7 = 3 C), #13 (-\$200: 10 = 1 Ag), #45 (-\$150: 11 = 4 C). / Prospect #11 (Dispute). Survey Salt Lake City-Coalville (-\$600).
- #5 (Anderson): Do nothing. / Prospect #11 (Dispute). Survey east toward Elk Springs (-\$900).
- #6 (Wordelmann): Operate #26 (-\$250: 7 = 1 Ag), #34 (+\$200: 11 = 3 L), #59 (-\$100: 7 = 3 C), #35 (-\$200: 11 = 4 L). Deliver 1.5 Au from #9 and 9 lumber from #34 to Denver (+\$9000+7200). / Prospect deck (#25). No survey.

**DISPUTES:** Fisher (6+1+3) vs Anderson (12+3). Anderson wins #11 (-\$500).

## THE MARKETS (Turn 14):

Au: 2+(2x4) = +2 -> 5000u	Denver Ag: 10+(0x2)-4 = nc -> 1200
SLC Ag: 4+(0x2) = nc -> 1800	Denver L: 7+9-4 = -3 -> 400
SLC L: 8+0-4 = +1 -> 1500	Pueblo L: 3+0-4 = +3 -> 1000
SF L: 9+0-4 = +1 -> 800	Denver C: 11+(0/2)-4 = -nc -> 300u
SLC C: 8+(0/2)-4 = +1 -> 500	Pueblo C: 4+(0)-4 = +3 -> 400
SF C: 7+(0)-4 = +2 -> 800	

## PLAYER STATUS





## MERCHANT OF VENUS

### TURNS 7.5-9.5



THE CRST:	ROLE	PRICE	SHIP	ROLLS USED	NEXT ROLLS
K. Wilson	Ka Ro Ma Te	Eep-Eeep	Sc	6,3,3/6,6,4	6,5,2/6,5,1
Worrelmann	Bill	Dell	Sc/CI	6,5,2/2,2,2	6,3,2,1/6,5,2,1
Chinnery	Namuh	Human	Sc/Fr	5,3,3/6,5,2	6,5/6,4
Watson	Iron Fist	Wynom	Sc	4,2,2/6,6,2	6,5,5/5,2,1
Buttita	L Spirewell	Nik	Sc	4,3,3/5,4,1/6,5,5	5,3,1/4,5,1
Farrow	Zemog	Gossuth	Sc	4,3,2/6,5,3	6,4,2/3,3,2/4,1,1

#### TURNS 7.5-9.5:

**Latrell Spirewell:** (4,3,3) <Greathome(s)>. Sell Grease (+\$100), draw Demand for Genes +40 @ 2, buy Furniture (-\$110).

**Zemog:** (4,3,2) <Interstellar Biosphere>-B-(R)-B-(R)-Y-Galactic Base-NC4-(R30)-Space Station.

Sell Wine w/ 860 Demand (+\$120), draw Psychotic Sculptures & Demand for Liquor +60 @ 8.

**Ka Ro Ma Te:** (6,3,3) Ice Station(s)-A-R-Y-B-R-Y-A-Jelly Beast Landing(s)-B-Jewel Port(s)-R

**Bill:** (6,5,2) <A>-Paintfall(s)-B-o-Poisonport(s). Sell Mulch Wine (+\$60), draw Demand for Dust +50 @ 7a. Trade Scout for Clipper (-\$90).

**Namuh:** (5,3,3) <Ice Station(s)>-o-A-B-(Y)-B-(R)-B-(R)-(Y)-o-(Y)-(R20)-(Y)-A-(R20)-(Y20)-(R)-o-(Y)-B-(R)-OP. Barter scout, IOU (\$100) and \$170 for freighter. Buy 2 Chicle Liquor (-\$80).

**Iron Fist:** (4,2,2) <A>-R10-Asteroid City E. Buy 1 Servomechanism (-\$200).

**Latrell Spirewell:** (5,4,1) <Greathome(s)>-oinw)-B-o--B(nw)-R-B-Y-B-R-B-Y.

**Zemog:** (6,5,3) <Space Station>-(R)-Y-(R)-NC3-Y-B-(R)-B-(R)-o-Wet Landing(s). Trade IOU for Megalithic Paperweight.

**Ka Ro Ma Te:** (5,5,1) <R>-B-Y-B-R-B-Y-B-R-Rumble Port(s)-s).

**Bill:** (2,2,2,x) Poisonport(s). Sell Mulch Wine (+\$60), draw Immortal Grease. Buy Rock Video (-\$120).

**Namuh:** (6,5) <OP>-(Y10)-(R)-A-(R)-B-(Y)-NC5-MGS-(R20)-NC5-(R)-(Y)-(R)-Space Station. Sell Space Spice (+\$80), and draw Demand for Grease (+\$50 @ 7b). Buy Finest Dust (-\$10).

**Iron Fist:** (5,4,4) (6,5,2) <Asteroid City E>-R10-A(sw)-A(sw)-?(R10)-R20-A(nw)-Aerie(s)-R-B-Y-B-R10-B10.

**Latrell Spirewell:** (6,5,5) <Y>-R-B-R-B-o-Comfort Station(s). Sell Furniture (+\$180), draw Demand for Dust (+\$50 @ 7b), buy Sculpture (-\$160).

Due next time are orders for 9.6 to 11.6.

#### CULTURE SUMMARY:

#1a: Jungle Planet: Bionic Perfume (x4), factory

#1b: Inhabited Moon: Vell Silk (x6), factory

#2: Ice Planet: Space Spice (x5), factory, D(+\$40 Genes)

#3: Interstellar Biosphere: Mulch Wine(x3), factory

#4a: Space Station: Finest Dust(x5), factory

#4b: Polluted Planet: Rock Videos(x3), factory, D(+\$40 Spice)

#5: Desert Planet: Melf Pelts(x4), factory

#6: Multi-Generation Ship: Immortal Greases(x3), factory, 2D(+\$50 Pelts)

#7a: War-Torn World: Chicle Liquor (x4), factory, D(+\$50 Dust)

#7b: Asteroid Belt: Servomechanisms (x3), factory, D(+\$50 Dust), 2D(+\$50 Grease)

#8: Giant Planet: Impossible Furniture(x4), factory, D(+\$60 Liquor)

#9a: Rogue Planet: Designer Genes(x6), factory

#9b: Waterworld: Megalithic Paperweight(x3), factory

#10: Colony World: Psychotic Sculpture(x2), factory, F(\$150 to Base)

BASE: F(\$110 to 9a)

#### THE TRADERS

Ka Ro Ma Te (Eep-Eeep)

The Extra Parts

Hulk: Air Foll, R Laser

Bill (Dell)

Thunderbolt Greaseslapper II (CI)

Hulk: Shield, M Gear, Spy Eye

Hold:  
 Cash: \$200  
 IOUs: #9a, #2

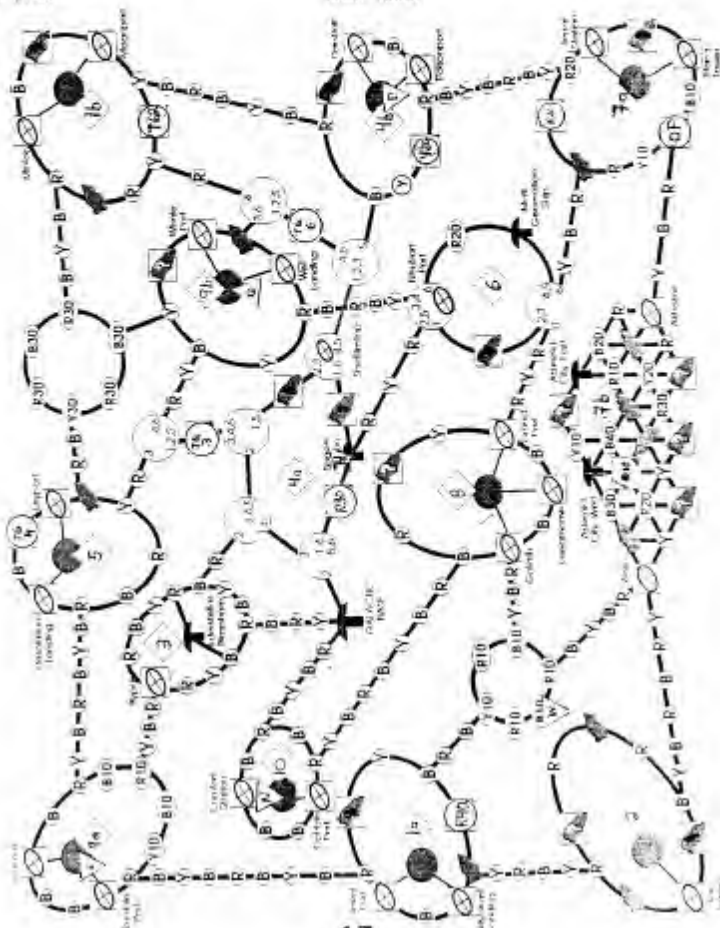
Numah (Human)  
 Vger II (Fr)  
 Hull:  
 Hold: F Dust, 2 Chic Liq, Y Dr/R Dr  
 Cash: \$20  
 IOUs:

Latrell Sprewell Jr. (Nik)  
 1 Luv NY  
 Hull:  
 Hold: 1 Grease, 1 Sculpture  
 Cash: \$190

Hold: Mulch Winex2)  
 Cash: \$10  
 IOUs: #16

Iron Fist (Wynom)  
 Excaliber  
 Hull: Jump Start, R Shield, Gatelock  
 Hold:  
 Cash: \$40  
 IOUs: #4a

Zenog (Gossuth)  
 Joyful  
 Hull:  
 Hold: Mulch Wine, Red Dr  
 Cash: \$350





# MAGIC REALM

Connor Attacked Again!  
Clock Running Out!



## THE CASE:

John Butitta: Rosalinda Irontoes the Amazon  
Don Chinnery: Whatever the Sorcerer  
Phil McCabe: Connor Jr the Dwarf

## EVENING 25

No action

MONSTER ROLL = 1

## DAY 26

MONSTER ROLL = 2

**Whatever** @ HP6: S/Loot: 6,3 = no!, S/Loot: 5,4 = no!. Reveal Smoke C, Pool 6.

**Lancers** @ HP6: S/Loot: 4,3 = no!, S/Loot: 6,1 = no!.

**Connor Jr** @ R3: S/Loot: 3,3 = \_\_\_\_\_, S/Loot: 6,4 = no!. Reveal Dank C, Lost City 3, Patter 2, Statue 2, Roar 4, Roar 6, Vault 3. Two H serpents appear at R3.

**Rosalinda Irontoes** @ HP6: H(5,5 = y), H'

**COMBAT:** Spells may be cast. Connor vs two H serpents. Rosalinda gang possibly vs Whatever (or vice-versa)

## PRESS:

Buster-Connor Jr: Buster now resting with lots of money. MAGIC REALM a dangerous place--not good to be without a helmet. Buster take one to many shots to the head, knows from experience.

Due next time, Combat and Spells for Evening 26 and orders for Day 27. The game ends on the evening of the 28th.

**BOARD NOTES:** The Inn and a horse are at BV4. The Chapel is at EV5. The ghosts are at DV5. The Patrol & House are at CV4. The Guard are at AV5. The Lost Castle is at DW1. The Hoard is at DW6. The Lair, Xyla & Fern w/ the Flowers of Rest (GOLD) are at DW3. The Shrine and the Crypt of the Knight are at Mt4. The Cairns are at L5. The Pool is at HP6. The Statue, 6 axe-goblins, a pile with a great sword, armor, and 3 treasures are at R2. The Vault, Toadstool Circle (BLACK), and Connor with the Golden Icon (GREY) are in R3. REVOLT is in DW6.

**DEAD PICE:** 6 bats, 3 H spiders, 2 giants, T F demon, 8 Rogues, H dragon, 2 H F dragons, 2 T dragons, TF dragon, 2 T trolls, T octopus, 2 H trolls.

## --"Lhude Sing Cuccu" (continued from p 15)

L: 1C @ Ber, Cal, Che, Edi, Ice, LON, Kle, Nov, Por, Rig, Sto, Tri, WAF, Wat, Yor; IT @ Ams, Corn, Ora, Whi.

P: 1C @ Basl, Bor, Dlj, Mon, PAR, StM, Str; 2T @ Ven; IT @ StG.

V: 1C @ Acr, Ang, Bel, Dub, Flo, PoL, Salo, Smv, Sur, Var; It @ Alex, Ath, Corf, Dur, VEN

## Press:

Venice (under new management) to London: OK, you caught me with my tokens down. I give you 644 and this is how you repay me? Looks like you get your pick of Area VI, except that Hamburg has more tokens and the Longbow so may very well benefit more from Black Death than you do.

Paris to Venice: Sorry, if I had known Venice was going to resign and someone else was going to take over I probably would have done something else. But then again you are winning for were!

Your (Kartel) see:



ERRATA: H has 1T in Bre, Mal, Mit, & Salz.

**TIE CAST:** (in tie break order)

GENOA (Copeland): \$108, 12C, 1K, 40M, Gal-6, 6t, Stirrups  
 LONDON (Frueh): \$131, 11C, 2K, 90M, Gal-4, 12t  
 BARCELONA (Watson): \$122, 11C, 3K, 80M, SV-10, 13t  
 VENICE (Farrow): \$174, 9C, 2K, 90M, Gal-6, 5t  
 HAMBURG (Klausutis): \$100, 8C, 4K, 80M, Gal-2, Longbow  
 PARIS (Webb): \$56, 6C, 1K, 100M, Gal-2, 10t

**Advances**

A,R  
 A,E,N,R  
 S  
 R  
 I  
 E,I,N

Leaders: D. Exiguus (V). V loses 3 of 5t to Civil War

**4.4: Purchase Phase**

V (2t) buys X "Institutional Research" (-\$100), N "Written Word" (30 cr), F "Holy Indulgence" (-\$60, +1 ML), I "Caravan" (\$10 + 10 cr), & Stabilization (-\$3)  
 G (6t) buys F "Holy Indulgence" (-\$60), I "Caravan" (-\$20), & Stabilization (-\$1)  
 P (10t) buys Galley 4 (-\$10) & Stability (-\$1)  
 L (12t) buys Galley 6 (-\$10), F "Holy Indulgence" (-\$40 w/ 20 cr, +1 ML), I "Caravan" (-\$20; 5 MR)  
 V "Urban Ascendancy" (-\$20, 5 MR), stabilization (-\$3). Drop 1 ML to 90  
 B (13t) buys F "Holy Indulgence" (-\$60, +1ML), V "Urban Ascendancy" (-\$20), & Stabilization (-\$6)  
 H (20t) buys W "Nationalism" (-\$60), N "Written Word" (-\$30) & Stabilization (-\$10)

**4.5: Expansion Phase:**

G (6t+4t): Play 2t(-c) @ Sar, 5t(-c) @ Alep (G,B,W = 2,3:1 -1VT), buy a card (-3t)  
 P (10t-8t): Play 2t @ Ven.  
 L (12t+4t): Play 4t(-c) @ WAF (1,3:2 -1BC), 2t(-c) @ Tri, 6t(-c) @ Cal (5,6:5 -1VT), 2t(-c) @ Kie.  
 B (13t+4t): Play 8t(-c) @ Cyp (3,2:4; 5,1:3 -1VT), 6t @ Acr (3,1:5 no), 1t @ Ada, Lev & Tar.  
 H (20t-8t): Play 2t(-t) @ Ess (2,1:5:3; 2,1:5:1), 5t(-c) @ Bud (6,5:5:2 -VC), 4t @ Riga (3,2:5:6; 5,1:5:5 no), eat 1t.  
 V (2t+4t): Play 2t+1T(-c) @ Sue, 4t+1T(-c) @ Alex.  
 London gets the bonus card for best (4) expansion.

**4.6: Income Phase:**

L (15C) earns \$105, G (14 C) earns \$99, B (11C) earns \$81, V (10C) earns \$75, H (9C) earns \$69.  
 P (7 C) earns \$57. There is a Surplus (5,7) of wine; B pays \$3. There is a surplus (8,5) of grain; L pays \$2.

Due next time are your orders for Token Purchase (Turn 4.7) through Card Play (5.3) Phases.  
 Conditional orders based on earlier play are welcome

**TIE CAST:** (in Turn 4 order)

VENICE (Farrow): \$75, 10C, 3K, 125M, Gal-6  
 GENOA (Copeland): \$126, 14C, 2K, 50M, Gal-6  
 PARIS (Webb): \$102, 8C, 2K, 100M, Gal-4  
 LONDON (Frueh): \$141, 15C, 3K, 90M, Gal-6  
 BARCELONA (Watson): \$114, 11C, 4K, 90M, SV-10  
 HAMBURG (Klausutis): \$69, 9C, 5K, 80M, Gal-2

**Advances**

F,I,N,R,X  
 A,F,I,R  
 E,I,N  
 A,E,F,I,N,R,V  
 F,S,V  
 I,N,W

**Board:**

B: 1C @ Alg, BAR, Bassq, Con, Cyp, Fez, Gra, Lis, Sev, Tol, Val; 1T @ Ada, Gal, Leo, Lev, Tar, Tou.  
 G: 1C @ Alep, Cre, Erz, GEN, Lyo, Mar, Mil, Nap, Rom, Sar, Sic, Tan, Tre, Tur.  
 H: 1C @ Bru, Bud, Col, Dan, HAM, Lub, Nur, Pra, Vie; 1T @ Bre, Cop, Ess, Kon, Mal, Mil, Salk, Ste.



# RUSSIAN CIVIL WAR

## URNS 4.B.1-4



**ERRATA:** Zinoviev (#113, #117, Muraviev, #115) @ Volo (not Novg).

**TURN 4.B.1 (TRADES):** None.

**TURN 4.B.2: (COMBAT):**

Rykov (R3, Veroshilov, R6) vs 1 TC2 @ Dagh (6-1: 2 = DE).

**TURN 4.B.3: PURGES:** None.

**TURN 4.B.4: RANDOMIZER PHASE:**

A: AM B: AM C: AM D: BROUT/AM E: AM F: AM

**TURN 4.B.5: REINFORCEMENTS**

#205 @ Omsk, #218 @ Arch, #312 @ Irku, #320 @ Pola.

**TURN 4.B.6: RANDOM EVENTS**

- (4,4) AM to C.
- (2,1) Epidemic: Astr, Oren, Simb, Kraus (-#106 & 107)
- (3,5) Epidemic: Kuba (-#216), Vidv (#314), Manc, Vldr

**THE BOARD:**

**A** (Scott): Wrangel (#211, #209, #217, Dietericks), Kappel (#207, Markov, #214) & Dutov (#208, Sidorin, #215) @ Omsk, Blucher (#105) @ Vite. Yudenich (#219) & Deniken (#204, May-M, #201) @ Tver.

**B** (J Bargender): Franze (#114, Peterson, Yezorov, Smirnov) @ Baku. Rykov (#104, Veroshilov, #119) @ Dagh. Kikvidze & 3Cz3 @ Kras. 1By2 @ Mins.

**C** (Copeland): Krasnov (Au, #202, #212, 1Uk4, 1Uk2), Romanovsky (Ulagi, #210, #213) @ Taur. Kutepov (#203, Chatilov) @ Taur, 1Sb2 @ Chit.

**D** (M Fisher): 3Pn6 & Lukomsky (Khanzin, #220, Rodzyanko) @ Arch, 2Po6 @ Cher, Lenin (#110, Kalinin) @ Novg. Budeney (#118, Slavin, #112) @ Psko, Zinoviev (#113, #117, Murviev, #115) @ Volo.

**E** (Alan Bargender): Kamenev (Sylin, Sorokin, #116) & Bonch-B (#108, Tukachevsky, Gall, #109) @ Vite, 4Ba2 @ Kovn.

**F** (K Wilson): Berzin (Trotzky, #120, Antonov, #101) @ Vite, Seblin (Stalin, #111, Bogomoliz, Vatzetiz) @ Omsk.

**UNOWNED:** 1Rn1 @ Kher, #206 @ Chel, #103 @ Yel, #205 @ Omsk, #218 @ Arch.

**VP CHART:**

<b>A:</b> Czar(d), RL, #102, 2 AM	<b>B:</b> 9 PM, AM, 1Br2	<b>C:</b> 1RL, 4 AM, #308, #311
<b>D:</b> 4 PM, 3Ge2, 1US2, 2Br2, 2WL, 1Gr1, 1Hu1, AM	<b>E:</b> 1 PM, 2Ge2, 1WL, AM	
<b>F:</b> 1 PM, 3 AM, #306	<b>Unclaimed:</b> #106, #107, #216, #310, #311, #312, #314	

Due next time are trades, movement, and purges for Turn 5.A.

**LEGEND:** AM = Assassination Marker, Au = gold, j = joins, L = leader, PM = Politburo Marker, R = Red unit, W = White unit



## ゲーム開始

#1: David Anderson (A) #2: Dan Farrow (F) #3: Don Chinnery (C) #4: Paul Zieske (Z)

Chinnery: Congratulations to Paul for a spectacular finish and Dan for a fine second. Goes to show leading the pack does not prove anything. I just couldn't get the resources. Since starting this game I have had several opportunities to play at Gen Con and came away with better understanding of initial position importance. Also GM'ing "Colt" will allow me to learn all the secrets of the pros. Look out next time.

Anderson: Congratulations to Zieske for a well played game. I misplayed my initial set up

## ゲーム開始

#1: Chad Wertz (C) #2: Paul Zieske (P) #3: James Kanne (J)  
#4: Dave Anderson (D) #5: Kevin Wilson (K) #6: Sara Reichert (S)

Players should submit their first settlement and Road. Be sure to provide contingencies, as by the time your placement comes, your choice may be gone.

The expansion game plays identical to the 4 player game with one major exception. "The Special Building Phase":

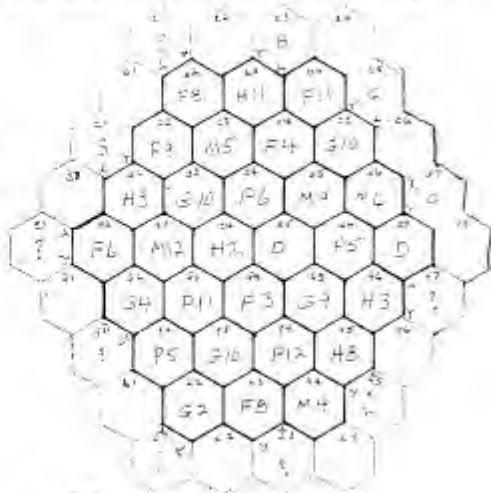
At the end of each player's turn each of the other players get a "Special Building Phase". Note that this is for building only. No trading, no martime trade; you build or purchase development cards.

Most experience players should have no problem understanding why this special rule was required. Without it players would be accumulating large number of cards between turns and should robber come out never have the opportunity to utilize. We will follow up on this rule as we start turn #1. Currently we are striving for the setup.

## LEGEND:

- ? generic 3:1 port
- # dice number
- H/b hill hex/brick special port
- D desert hex
- F/l forest hex/lumber special port
- G/g grain hex/grain special port
- M/o mountain hex/ore special port
- P/s pasture hex/sheep special port
- R robber
- W water tile

## YOUR CARD:



## ON DECK



1830: Copeland, Watson, Butitta, Reichert, Chinnery, Farrow

1835: Reichert, Chinnery, R Fisher(?)

1850: Reichert, Chinnery

AIR BARON: Copeland, Butitta, Ringhoffer, Wordelmann, Reynolds, Farrow

BRITANNIA: Copeland, Zodds, Anderson, Reynolds, Boyum

CIRCLUS IMPERIUM: Reynolds

CIRCUS MAXIMUS: Copeland, Reynolds, Anderson, Kanne

Tourney Rules: Anderson, R Fisher, need 5 more

CONQUISTADOR: Copeland, York, Scott, Reynolds, Chinnery(?) Fowble

DIPLOMACY:

Regular: Geran(?) Gorbana, Trent, Allen(?) Morrison, Anderson, Kanne, Boyum

BALKAN WARS VI: K Wilson, R Fisher, Reynolds

DOWN WITH THE KING: Copeland, Anderson, Fowble

DUNE: K Wilson, Anderson, R Fisher: need 3-6 more

GLADIATOR: Reynolds

GUNSLINGER: Farrow, Scott, Reynolds, Fowble: need 3 more

HISTORY OF THE WORLD: Morrison, Anderson, Reynolds, K Wilson

JUNTA: Copeland, Anderson, Reynolds

KINGMAKER (Scott GM): (Webb), Reynolds, McConnell(?), Chinnery, Anderson

MACHIAVELLI: Scott, Reynolds, Anderson, McConnell, K Wilson

MAHARAJA: K Wilson, Khao, Hanna, Anderson, Morrison

MONSTERS RAVAGE AMERICA: Butitta, TJ & L Klausutis(?)

REPUBLIC OF ROME: Centurius Populus, Copeland, (Webb), Reynolds

SOURCE OF THE NILE (\*A. Bargender GM: Reynolds, Farrow, Chinnery

TITAN: Khao, A & J Bargender, (Webb), Reynolds; need 1 or 2 more

WIZARD'S QUEST: A&J Bargender, Farrow, Reynolds

OTHER POSSIBILITIES: 1829 IN OR S), 1870, 4000 AD(\*), AFTER THE HOLOCAUST(\*), GODSFIRE (\*), KAMAKURA, PLANET MINERS, SETTLERS OF CATAN.

\* Offered by guest GM, when space is available.

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DEADLINE FOR MOST GAMES IS 1800 CENTRAL TIME 7 APR 00  
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### The Bottom Line

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# BORIS THE SPIDER

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